

## Region III Premier League East Referee Cheat Sheet

### Length of Games: (No overtime)

<u>Age</u>	<u>Half Length</u>	<u>Halftime Length</u>	<u>Ball Size</u>
U14	35 Minutes	10 Minutes	5
U15-16	40 Minutes	10 Minutes	5
U17-18	45 Minutes	10 Minutes	5

### Referee Fees:

Each team is to present the below amount to the referee prior to the start of the game:

<u>Age</u>	<u>Center</u>	<u>AR</u>
U13-14	\$40	\$25
U15-16	\$50	\$30
U17-18	\$60	\$40

### Substitutions:

U14 is unlimited substitutions

U15-18 is limited substitutions:

After leaving the game during a half of play, the substituted player may not re-enter the game during that same half of play. After leaving the game during overtime play, the substituted player may not re-enter the game.

- Prior to a throw-in your favor
- Prior to a goal kick by either team
- After a goal by either team
- After any injury by either team when the referee stops play (unlimited)
- At the beginning of the second half
- When the referee stops play to caution a player, only the cautioned player may be substituted prior to the re-start of the game.

### Offside:

Yes in all age groups.

### **Game Ball:**

Both teams are required to provide a game ball at the start of the match

### **Uniforms:**

The team listed first on the schedule is to wear white or light colored uniforms. The team listed second is to wear colored or dark uniforms. When there is a conflict in uniform color, the team not in compliance with the above colors must change.

### **Coaching from Sidelines**

Limited coaching is permitted only from one touch-line from the center-line to the 18 yard line. Coaches may not enter the field without permission from the referee. Violation of this rule may result in a caution.

### **Termination of Games**

- a) Referees may terminate games for lack of crowd control, poor team behavior or other unsportsmanlike circumstances. (Note - each coach is responsible for the behavior of his or her players. Each coach is responsible to assist the referees, when asked, in the control of parents, fans, and spectators).
- b) The referee shall issue a written USSF Referee Report for any game which is terminated to the Chairperson of the PLE Discipline and Protest Committee within 48 hours of the time the game ends.

### **Grace Period:**

Teams not ready to play within 10 minutes after the scheduled starting time of any match shall forfeit the match.

### **Player Passes/Rosters**

- a) Each team playing in the PLE must have an official stamped State Association roster
- b) Each team playing in the PLE may have a 'Gameday Roster' (GotSoccer Roster) that is approved by the team's State Association.
- c) A Club Pass Roster may have up to eight players listed who are eligible for participation in the team's PLE games.
- d) Each team must present at the game site its laminated and pictured US Youth Soccer Member Pass for each participating coach and player provided by the appropriate State organization and validated according to the State's procedures/policies. Additionally each team must present an approved Game Day Roster of not more than eighteen players. The Game Day Roster must include all players serving suspensions for prior ejections (note,

the player is not required to be present at the game). Team players not on the Game Day Roster may sit on the team bench in street clothing.

- e) If a team does not present its US Youth Soccer Member Passes, a copy of its approved Game Day Roster as provided in 5) d), and have available on site an official stamped State Association roster as provided in 5) a) above prior to the end of the game, the opposing team will be awarded a 3 - 0 win. However, the game will not count as a forfeit for the losing team.
- f) US Youth Soccer Member Passes shall be presented to the referee upon entering the field of play. Passes will be returned to the team representative at the end of the game.

**Red Cards/ Ejections:**

The referee shall file a USSF Referee Supplemental Report with the PLE Discipline and Protest Committee within 48 hours of the game for every coach, player, or trainer ejected or sent-off during the game.

All player passes of red carded players will be returned to the team at the end of the game and a copy of the referee's report will be sent to the State Association Disciplinary Chairperson of the team and player involved by the Chairperson of the Discipline and Protest Committee.